

Dog Island

Find Your Best Friend Before Time Runs Out

An emotional open-world adventure game for all ages

Parachute in. Explore. Bark. Backflip. Rescue.

The Problem

Every dog owner's nightmare:

- Losing your beloved dog
- Feeling helpless and panicked
- Children and families want emotional, educational, yet fun experiences
- Most pet-themed games are too simple or too violent
- No engaging adventure that teaches responsibility, survival, and empathy while being truly fun
- Kids and teens need positive role models in games.

The Solution

Dog Island – A heartwarming, time-pressured adventure where you become the hero who never gives up.

- You parachute onto a mysterious island full of 20 unique dog breeds
- Your own dog is lost somewhere on the island
- You have exactly 90 minutes of real-time to find them
- Explore, use special abilities, manage survival bars, and interact with friendly dogs
- Built with Unity3D – available on PC + Mobile
- One game. Deep emotions. Endless replayability.

Story & Setting

- You and your loyal dog are on a plane when turbulence hits.
- Your dog falls out with a small parachute.
- You immediately jump after them and land on Dog Island — a beautiful, diverse island inhabited by 20 different dog breeds, each with unique personalities and behaviors.
- Your mission: Find your best friend before the 90-minute timer runs out.
- Emotional, adventurous, and surprisingly deep storytelling.

Core Gameplay Loop

- Parachute Landing – Dramatic opening sequence (customizable by player height/weight)
- Open World Exploration – Beautiful island with forests, beaches, mountains, caves
- Time Pressure – Real 90-minute countdown (can be paused in safe zones)
- Survival Management – Health, Cold, Food, Stamina bars
- Dog Interactions – Talk, play, get clues from 20 unique breeds
- Goal – Locate and reunite with your own dog
- Simple to learn, deep to master.

Player Character Abilities

- Barking – Call for your dog, communicate with island dogs, scare small threats
- Backflip – Jump over obstacles, reach high places, stun enemies playfully
- Sprint / Fast Run – Consume stamina to move quickly across the island
- Climbing & Swimming – Full island traversal freedom
- All abilities have realistic physics and sound effects scaled by player's height & weight entered at the beginning.

Survival Systems

- Four dynamic bars to manage:
- Health – Avoid falls, dangerous areas
- Cold – Weather changes affect temperature
- Food – Find fruits, fish, or get help from friendly dogs
- Stamina – Sprinting and backflips drain it
- Smart resource management adds tension without frustration.

The 20 Dog Breeds

- Each breed has unique characteristics:
- Some are fast runners and give speed clues
- Some live in packs and must be approached carefully
- Some are shy, some are playful, some are guardians
- Different sizes, personalities, and habitats
- Meeting them feels alive and rewarding. Each interaction helps you get closer to your own dog.

Input & Platform Support

- PC: Keyboard + Mouse (full control)
- Mobile: Touch-optimized virtual joystick + swipe gestures
- Smooth performance on both platforms (Unity3D)
- Same gameplay experience across devices
- Cross-platform play and progression.

Localization & Accessibility

- Full English and Turkish language support
- Voice-over options for barking and dog dialogues
- Adjustable difficulty and timer settings
- Color-blind friendly UI
- Family-friendly, positive messaging
- Ready for global and local audiences.

Onboarding Experience

- Intro Cinematic: Plane turbulence and parachute jump
- Character Customization: Enter height & weight at start (affects jump sound, landing impact, voice volume)
- Tutorial Level: Guided first 10 minutes on the island (how to bark, backflip, manage bars)
- Clear objectives and helpful island dog NPCs
- Players feel confident and immersed from minute one.

Unique Features

- Real-time 90-minute countdown with dramatic music changes
- Dynamic day/night cycle affecting dog behavior and visibility
- Emotional reunion ending (multiple possible outcomes based on time left)
- Collectible memories/photos of your journey
- New Game+ with different starting dog or harder timer
- High emotional replay value.

Technology

- Engine: Unity3D (excellent for PC + Mobile)
- Art Style: Colorful, warm, family-friendly 3D
- All animations & visuals created by you
- Audio: Dynamic sound system (player weight/height affects footstep, bark, backflip impact sounds)
- Save system + cloud support (optional)

Target Audience

- Primary: Children 8–14 and families
- Secondary: Dog lovers of all ages, casual adventure gamers
- Perfect for schools, animal shelters, and parental control-friendly platforms
- Strong appeal in Turkey and international markets

Market Opportunity

- Pet adventure and emotional story games are trending
- Similar successful titles show strong sales on mobile and PC
- High potential for merchandise (plush dogs, posters)
- Viral potential through heartwarming reunion moments
- Positioning: The heartwarming “find your dog” adventure everyone will talk about.

Monetization

- Premium one-time purchase model
- No aggressive monetization – pure experience
- Optional cosmetic dog collars / backpacks (future DLC)
- Educational version for schools (shorter timer, more clues)

Development Status & Next Steps

- Core concept & mechanics locked
- All animations & visuals will be provided by you
- Ready for Unity implementation
- Tutorial + onboarding designed
- Targeting first playable demo in weeks

Thank You

Dog Island

- Because every dog deserves to be found — and every hero deserves an unforgettable adventure.
- Jump in. Bark loud. Never give up.
- Contact: mehmet@mehmetustaportfolio.com
- Let's bring this heartwarming story to life.